# Advertisements

This month’s blog post is about why you should not trust ads.

## My negative Experiences with Advertisement

Elite Dangerous is a space sim developed by Frontier LTD. It was my favourite game and it still holds a special place in my heart.

The latest DLC for Elite, Odyssey, is a big reason I don’t play anymore.

### Elite Dangerous: Odyssey

The next evolution of Elite. Commonly referred to as “Space Legs” by the community. The most awaited update in the history of Elite.

With the Horizons update players could drive around on non-atmospheric planets in their Surface Recon Vehicles. Most players were hoping for the next update to finally let them step out the pilot chair and walk around inside their ships, in stations and on planets.

Many players got very excited once the Odyssey trailer dropped in June 2020. It looked fantastic and I was really excited too. It was going to be a complete overhaul of the game with new planet tech and more. Naturally, I purchased the “Deluxe Alpha Expansion” December that year. It allowed me to access the alpha tests and included the OST.

What I noticed in the dev blogs in the following months, is that they are very vague about mentioning the most wanted feature of the community: the ability to walk inside your ship. They clarified this closer to release. There will be no ship interiors. The transition from inside your ship to outside will be just a fade to black. Disappointing to say the least. Them saying that walking in your ship would be boring didn’t help at all.

The alpha test was disappointing too. The developers said that we were playing an old build of the game and the final release will have more features and polish. It did not. Frontier promised to solve all the optimization problems in the upcoming patches. They even released a laughable excuse of a roadmap to go along with that. The future was looking grim. I could write many hours about how bad Frontier handled Odysseys release, but that’s beyond the scope of my blog post.

As of today, still only 35% of the reviews of Odyssey are positive on steam. It is still not optimized. Everything new added is mediocre and subpar. Odyssey feels like a minimum viable product. Released too early just to boost figures at the end of the fiscal year.

I’m disappointed.

## Should you trust adverting?

No, you shouldn’t. Advertisement is made to trick you into spending money and usually just leaves you disappointed. Products are made to look better than they actually are. Nothing you see in advertising is to be trusted.

Please think critically and take care.